

# SPECTACKLE: Toward a Specification-based DSAL Composition Process\*

David H. Lorenz    Oren Mishali

Open University of Israel,  
1 University Rd., P.O.Box 808, Raanana 43107 Israel  
{lorenz,omishali}@openu.ac.il

## Abstract

DSAL composition frameworks are tools used in the process of composing multiple DSAL mechanisms into a single multi-DSAL weaver. The DSAL composition process starts with specifying the desired interactions between the DSAL mechanisms being composed, and concludes with producing a multi-DSAL weaver which satisfies the composition specification. However, the lack of tool support for defining the composition specification, and the coding effort required in composition frameworks to implement the specification, make this process complex and error prone.

This work presents a specification-based approach to DSAL composition. The approach is based on having a specification manifest file for the composition and for each of the individual mechanisms involved. A novel tool, named SPECTACKLE, analyzes the manifests and helps the composition designer define the desired specification. Based on the composition specification produced, the composition framework can generate a significant part of the implementation code for the mechanisms and for the multi-DSAL weaver. The specification-based DSAL composition process is illustrated in the context of the AWESOME composition framework.

**Categories and Subject Descriptors** D.2.1 [*Software Engineering*]: Requirements/Specifications—Tools; D.3.3 [*Programming Languages*]: Language Constructs and Features—Frameworks.

**General Terms** Design, Languages.

**Keywords** Domain Specific Aspect Languages (DSALs).

\*This research was supported in part by the *Israel Science Foundation (ISF)* under grant No. 926/08.

Permission to make digital or hard copies of all or part of this work for personal or classroom use is granted without fee provided that copies are not made or distributed for profit or commercial advantage and that copies bear this notice and the full citation on the first page. To copy otherwise, to republish, to post on servers or to redistribute to lists, requires prior specific permission and/or a fee.

DSAL'12, March 27, 2012, Potsdam, Germany.  
Copyright © 2012 ACM 978-1-4503-1128-1/12/03...\$10.00

## 1. Introduction

DSAL *composition* refers to a process in which a multi-DSAL weaver is composed out of individual DSAL *mechanisms* [3]. The DSAL composition process begins with defining a *composition specification* that determines how the DSALs interact. The process ends with an implementation of a multi-DSAL weaver capable of weaving code written in these multiple DSALs [8]. In this process, the role of the *composition designer* is to write the composition specification. The role of the *composition implementer* is to realize the multi-DSAL weaver according to the specification.

The DSAL composition process is aided by *composition frameworks* (such as AWESOME [5]). However,

- composition frameworks do not assist the composition designer in formulating a desired composition specification;
- composition frameworks offer the composition implementer only limited assistance in coding the composition specification.

In a realistic setting, where multiple DSALs are being combined, there is a need for also the definition of the composition specification to be guided by the composition framework. For instance, tools for inspecting basic composition properties and for investigating potential feature interactions should be a part of the service that the composition framework offers the designer.

Even the service that is provided to the composition implementer by composition frameworks leaves much to be desired. Typically, the specification is implemented imperatively rather than declaratively. This makes the composition process less intuitive and demands a greater coding effort. For example, in AWESOME, the composition configuration logic is coded by implementing an aspect in ASPECTJ (or several aspects). This is a significant improvement over a tangled crosscutting implementation, but is still a matter of writing code, not a specification.

Moreover, composition frameworks deal mainly with composition of existing mechanisms. The task of implementing new DSALs remains outside their scope. Therefore,

also here, due to a tool gap, it is difficult to implement a DSAL mechanism [4].

In this paper we present a *specification-based* DSAL composition process. The process is illustrated in the context of the AWESOME composition framework. The process features:

- **A formal composition specification.** The composition specification, which in state-of-the-art composition frameworks is informal, is made formal.
- **An explicit description of an aspect mechanism.** The properties characterizing each DSAL mechanism are made explicit in a dedicated *manifest* file.
- **A tool for analyzing the composition.** A new prototyped tool, named SPECTACKLE, reads the manifests and assists the composition designer in analyzing the interactions and then in generating the composition specification.
- **A generative specification-based implementation.** The composition specification with the DSAL manifests are read by AWESOME, allowing part of the code of the individual DSAL mechanisms and of the composition configuration to be automatically generated.

The result is an improved DSAL composition process. The composition process becomes more effective and more affordable. Another advantage of a specification-based composition process is support for reasoning about the composition. The specification expresses the composition logic in high-level terms, making it more accessible to the development team. This is important, especially with domain experts that are not comfortable with code-level reasoning.

**Outline.** In Section 2, we demonstrate the SPECTACKLE tool and illustrate how it helps the composition designer analyze and specify the desired DSAL interactions. In Section 3 we explain how AWESOME uses the produced specification to simplify the implementation of a multi-DSAL weaver.

## 2. A SPECTACKLE Tool

SPECTACKLE is a tool for analyzing a multi-DSAL composition as well as specifying the desired feature interactions. When initially tackling a multi-DSAL composition, and also when incrementally adding a new DSAL to an existing composition, many questions regarding the nature of the composition need to be answered. For example:

- Which mechanisms already participate in the composition?
- What join points in an input program may each mechanism affect?
- Are there join points that may be affected by multiple mechanisms, and if so, in what manner?
- Is there any order that is present between advice of existing mechanisms?

SPECTACKLE is a command-line tool that helps answer such questions. The input to SPECTACKLE is a set of manifest files characterizing the DSAL mechanisms that participate in the composition. Each manifest is defined by the provider of the corresponding DSAL, and contains particular properties of the DSAL mechanism, e.g., the Id of the mechanism, the kind of join points that it may affect, and the types of advice that the mechanism introduces. The intended user of SPECTACKLE is the composition designer.

### 2.1 Basic Exploration of the Composition

To demonstrate the basic function of the SPECTACKLE tool, consider a specific multi-DSAL composition for which the composition designer needs to resolve emerging feature interactions.

The composition designer starts by exploring the basic properties of the composition. Essentially, this means to identify the DSAL mechanisms that take part in the composition, and to query for the basic properties of each participating mechanism. The command `mech` presents a list of all the mechanisms in the composition. For our specific composition, `mech` lists three mechanisms:

```
spectackle> mech
validate
cool
aspectj
```

VALIDATE [1] is a simple DSAL that supports validation of input parameters of methods, constructors and fields (field assignments). COOL [7] is a DSAL that handles synchronization of JAVA methods, and ASPECTJ [2] is a general purpose aspect language.

The composition designer continues to explore for the properties of each mechanism, beginning with a basic exploration of the COOL mechanism:

```
spectackle> adv cool
lock → before
unlock → after

spectackle> gran cool
method-invocation → execution(method)
```

The first command in the transcript, `adv cool`, lists the advice types that COOL defines. Each line in the output refers to a single advice type, where the left-hand side is the name of the advice type in the terminology of COOL, and the right-hand side is the normalized advice type. In AWESOME, all advice types are normalized to a common base.

The second command in the transcript, `gran cool`, shows the granularity [6] of the COOL mechanism, i.e., the kinds of join point computations in the base system that COOL may affect (advise). The left-hand side of the

output describes the join point computation in a platform-independent fashion. The right-hand side is the mapping to a normalized join point model defined by AWESOME. Overall, the output implies that COOL may affect the behavior of the program by inserting `lock` and `unlock` advice before and after method executions, respectively.

## 2.2 Exploring and Configuring Co-Advising

After gaining a general understanding of the mechanisms participating in the composition, the composition designer proceeds with investigating the possible interactions between them. Each mechanism introduces one or more advice types. In our example, there are six advice types (three of ASPECTJ, two of COOL, and one of VALIDATE). The number of advice types may significantly increase as new DSALS are added to the composition. Naturally, advice belonging to different DSAL mechanisms may operate at the same join point. This kind of interaction is called *co-advising* [9].

SPECTACKLE provides means for exploring and configuring the co-advising in a composition. The composition designer may investigate the co-advising by issuing the command `jp base -adv`. The output of is shown in Figure 1.

Each section in the figure lists the advice types that may surround a join point of a particular kind. The first section shows the advice that may be applied at any join point of kind `call(method)`. The possibility of a `before` advice is expressed by printing a line before the join point, `around` advice in the same line of the join point, and `after` advice are shown in the line after the join point. Since, in our composition, `call(method)` join points are neither in the granularity of COOL nor of VALIDATE, only ASPECTJ advice may affect method calls.

The second section in Figure 1 is more informative. Here, all the possible advice types surround the `execution(method)` join point kind. This indicates that all of them may be applied at join points of this kind. Note that the advice that operate `before` and `after` the join point appear in **red** (sans serif font). It indicates that *no order* is specified for these particular advice, which means that their execution order is arbitrary. This, of course, may be undesired. For instance, if an `aspectj.before` advice is executed before a `cool.lock` advice, then code executed within `aspectj.before` is not synchronized. If the code accesses shared application resources, this may lead to incorrect behavior.

Therefore, all sections in Figure 1 with red advice (three in our case) indicate a possible conflict that should be resolved with the SPECTACKLE command `adv set`. The command supports resolution of advice ordering conflicts. For instance, by running the set of commands in Figure 2, the composition designer sets an ordering for `before` and `after` advice, and then verifies the result.

The `jp` command with the `-kind` flag lists the co-advising information for a specific kind of join point. We can see that now the `before` and `after` advice are printed in **green** (typewriter font), which means that an advice or-

```
spectackle> jp base -adv

aspectj.before
call(method) aspectj.around
aspectj.after

aspectj.before cool.lock validate.validate
execution(method) aspectj.around
aspectj.after cool.unlock

aspectj.before
call(constructor) aspectj.around
aspectj.after

aspectj.before validate.validate
execution(constructor) aspectj.around
aspectj.after

aspectj.before
initialization
aspectj.after

aspectj.before
preinitialization
aspectj.after

aspectj.before
staticinitialization aspectj.around
aspectj.after

aspectj.before
get(field) aspectj.around
aspectj.after

aspectj.before validate.validate
set(field) aspectj.around
aspectj.after

aspectj.before
handler
```

Figure 1: Co-advising weaving schedule for a composition of ASPECTJ, COOL, and VALIDATE.

der was defined, and the order that they appear is their order of execution.

## 3. From Specification to Implementation

SPECTACKLE supplies AWESOME with the composition specification and with the manifest files of the DSAL mechanisms that participate in the composition. This enables AWESOME to generate part of the multi-DSAL weaver code that would otherwise be coded manually by the composition implementer. In this section, we explain why a specification-based composition approach reduces significantly the manual coding effort.

```
spectackle> adv set -before validate.validate
cool.lock aspectj.before
advice order was set

spectackle> adv set -after aspectj.after cool.unlock
advice order was set

spectackle> jp -kind execution(method) -adv
validate.validate cool.lock aspectj.before
execution(method) aspectj.around
aspectj.after cool.unlock
```

Figure 2: Setting an advice order

### 3.1 Configuring Advice Order

In Section 2, the composition designer specified in SPECTACKLE an order between pieces of `before` advice: a `validate` advice is executed first, followed by a `COOL lock` advice, and eventually by `ASPECTJ before` advice. It was also specified that `ASPECTJ after` advice should precede `COOL unlock` advice. The corresponding entries that SPECTACKLE creates in the composition specification file are:

```
before-advice-order: validate.validate, cool.lock,
aspectj.before
after-advice-order: aspectj.after, cool.unlock
```

Provided with this specification, AWESOME is able to automatically generate the aspects that advise the multi-DSAL weaver code and configure the specified advice order.

Figure 3 shows a simplified version of an `ASPECTJ` aspect that configures the `before` advice order. The aspect advises the `multiOrderBefore` method, which is a part of the AWESOME weaving process. The method is provided with `multiEffects`, a list of all `before` advice (effects) that are going to be woven at a specific join point shadow. Each element in the list is in itself a list, holding the effects of a particular mechanism. The method extracts all the effects from the inner lists and returns a single flattened list of effects. The aspect ensures that the advice are ordered according to their specified execution order.

The code in Figure 3 is not overly complicated, but still requires `ASPECTJ` coding skills and basic understanding of the AWESOME weaving process, including knowledge of low-level APIs (e.g., the `BcelShadow` class). Hence, an automatic generation of the aspect saves time and effort. Moreover, the specification is both explicit and precise, and thus promotes reasoning and communication.

## 4. Related Work

Similar to SPECTACKLE, the Reflex composition framework supports the detection of co-advising interactions. The Reflex runtime is provided with a base system and with aspects of multiple DSALS, and translates each aspect to a common intermediate representation (Reflex API calls). The translation is handled by the appropriate DSAL plug-in. The common representation allows Reflex to detect co-advising interactions. The user is able to define composition rules for the interactions. If a composition rule is missing, the user is notified.

However, there are also significant differences between the approach presented here and that of Reflex. First, Reflex operates at the aspect level, detecting and resolving the interactions in a particular application. AWESOME, on the other hand, operates at the language level. The SPECTACKLE tool helps to identify and resolve the interactions between the DSAL mechanisms, hence affecting the behavior of all derived multi-DSAL programs.

Second, the composition rules in Reflex are expressed imperatively in `JAVA`. The specification we discuss here is declarative and expressed in higher-level notations which are more intuitive.

Third, SPECTACKLE allows to query composition properties other than co-advising interactions, e.g., the mechanisms that participate in the composition, basic mechanism properties, and the advice order that is currently set.

## 5. Conclusion

In this work we describe an improved process for composing multiple DSALS and illustrate it in the context of the AWESOME composition framework. The process is based on explicit *specification manifests* for each of the DSAL mechanism, and on the *composition specification* itself. The process begins with an analysis of the composition using a novel tool called SPECTACKLE. The analysis helps the composition designer formulate the composition specification. AWESOME is provided with the specifications to facilitate automatic code generation.

The specification-based DSAL composition process was demonstrated by identifying and resolving co-advising interactions. Clearly, there are more kinds of interactions to (SPEC)tackle. We are currently working on extending SPECTACKLE to support the detection and resolution of *foreign advising* interactions. Another topic for future work is to enhance the usability of the tool, e.g., by providing more sophisticated visualization.

DSAL composition frameworks make the development of applications using multiple DSALS possible. Yet, the complexity of the composition process hinders the adoption of the approach. We hope that a specification-based composition process, with the appropriate tool support, has the potential to make the multi-DSAL development more practical and more accessible.

```

public aspect BeforeAdviceOrderConfig {
    List around(MultiMechanism mm, List multiEffects, BcelShadow shadow):
        execution(List MultiMechanism.multiOrderBefore(List, BcelShadow))
            && this(mm) && args(multiEffects, shadow) {

        int coolPos = mm.getMechanismPos(COOLWeaver.class);
        int ajPos = mm.getMechanismPos(AJWeaver.class);
        int validatePos = mm.getMechanismPos(ValidateWeaver.class);
        List<IEffect> result = new ArrayList<IEffect>();

        // multiEffects is a List of List<IEffect>
        List<IEffect> ajEffects = (List<IEffect>)multiEffects.get(ajPos);
        List<IEffect> coolEffects = (List<IEffect>)multiEffects.get(coolPos);
        List<IEffect> validateEffects = (List<IEffect>)multiEffects.get(validatePos);

        // setting the desired advice order
        result.addAll(validateEffects);
        result.addAll(coolEffects);
        result.addAll(ajEffects);

        return result;
    }
}

```

Figure 3: An ASPECTJ aspect configuring an order for before advice

## References

- [1] Y. Apter, D. H. Lorenz, and O. Mishali. A debug interface for debugging multiple domain specific aspect languages. In *Proceedings of the 11<sup>th</sup> International Conference on Aspect-Oriented Software Development (AOSD'12)*, Potsdam, Germany, March 2012. ACM.
- [2] G. Kiczales, E. Hilsdale, J. Hugunin, M. Kersten, J. Palm, and W. Griswold. An overview of AspectJ. In *Proceedings of the 15<sup>th</sup> European Conference on Object-Oriented Programming (ECOOP'01)*, number 2072 in Lecture Notes in Computer Science, pages 327–353, Budapest, Hungary, June 18-22 2001. Springer Verlag.
- [3] S. Kojarski and D. H. Lorenz. Pluggable AOP: Designing aspect mechanisms for third-party composition. In *Proceedings of the 20<sup>th</sup> Annual ACM SIGPLAN Conference on Object-Oriented Programming Systems, Languages, and Applications (OOPSLA'05)*, pages 247–263, San Diego, CA, USA, October 2005. ACM Press.
- [4] S. Kojarski and D. H. Lorenz. Modeling aspect mechanisms: A top-down approach. In *Proceedings of the 28<sup>th</sup> International Conference on Software Engineering (ICSE'06)*, pages 212–221, Shanghai, China, May 2006. ACM Press.
- [5] S. Kojarski and D. H. Lorenz. Awesome: An aspect co-weaving system for composing multiple aspect-oriented extensions. In *Proceedings of the 22<sup>nd</sup> Annual ACM SIGPLAN Conference on Object-Oriented Programming Systems, Languages, and Applications (OOPSLA'07)*, pages 515–534, Montreal, Canada, October 2007. ACM Press.
- [6] S. Kojarski and D. H. Lorenz. Identifying feature interaction in aspect-oriented frameworks. In *Proceedings of the 29<sup>th</sup> International Conference on Software Engineering (ICSE'07)*, pages 147–157, Minneapolis, MN, May 2007. IEEE Computer Society.
- [7] C. V. Lopes and G. Kiczales. D: A language framework for distributed programming. Technical Report SPL97-010, Xerox PARC, Palo Alto, CA, USA, Feb. 1997.
- [8] D. H. Lorenz and S. Kojarski. Parallel composition of aspect mechanisms: Design and evaluation. In J. Brichau, S. Chiba, K. D. Volder, M. Haupt, R. Hirschfeld, D. H. Lorenz, H. Masuhara, and E. Tanter, editors, *AOSD 2006 Workshop on Open and Dynamic Aspect Languages (ODAL)*, Bonn, Germany, Mar. 20 2006.
- [9] D. H. Lorenz and S. Kojarski. Understanding aspect interactions, co-advising and foreign advising. In *Proceedings of ECOOP'07 Second International Workshop on Aspects, Dependencies and Interactions*, pages 23–28, Berlin, Germany, July 30 2007.

